CREATING ONLINE ASSIGNMENTS

Using small adjustments face to face assignments can be transformed online framed within UDL principles, an understanding of cognitive load, and backward design.

DISCUSSIONS

- Can be scaled up!
- Implement groups for clearer threads (group A responds to prompt, group B replies to A).
- Try themes. Students can engage with a small group continuously throughout the semester (or a module).
- Be flexible.
- Create a rubric.

TIPS & TRACKS

- Provide time on task.
- Explain why at every level; the purpose, the goals, the expectations...
- Start at the end when designing (backward design).
- Semester long, iterative assignments are great for learning.

EXAMS

- Create a study guide.
- Students create the quiz questions.
- Have students teach it to a specific audience.

GROUPS

- Teach and model collaboration in document/tech of choice.
- Use synchronous time as group time.

WRITTEN ASSIGNMENTS

- Make it iterative - collaboration docs allow for feedback and version history.
- Try a blog or journal.
- Write for an audiencec.

LABS

- Simulations
- Video Labs - students record lab and interpret data.

STUDENT ENGAGEMENT HAPPENS HERE